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X-keys® USB HD15 Wire Interface



- 14 switch inputs
- 2 digital outputs
- HD15 and 3.5mm connection to switches
- Includes programming software for Windows
- Free software development kits for programmers

The X-keys® HD15 USB Wire Interface uses the same electronic design as our X-keys Programmable Keyboards and Foot Pedals. X-keys devices can emulate USB Keyboard, Mouse, or Game Controller. Additionally, software developers can integrate X-keys with our HID Input and output messages.

Programming is easily accomplished via our included X-keys MacroWorks 3.1 software for Windows (XP, Vista, or 7) and programmers can use one of our SDKs for Windows, Linux, or Android to read data directly from the X-keys.

Unit Specifications

| USB Connector | USB "A" plug, on attached cord |
|------------------------|---|
| Input Connectors | HD15 Male (compatible with HD15 extension cable), 2 x 3.5mm stereo ports |
| Number of Inputs | 14 Total 10 via HD15, 4 via two 3.5mm stereo ports |
| Number of Outputs | 2 controllable digital outputs, able to source 10 ma @ 5vdc |
| Dimensions | 2" x 1.3" x 0.58", (50.8mm x 33mm x 15mm) |
| Weight | 2.56 oz. (73 grams) |
| USB Cord Length | 8' (2.44 m) |
| Power Consumption | Low power USB device, less than 40 ma @ 5 vdc |
| Power Source | USB port power, nominal voltage = 5 vdc |
| Certification | FCC Class B, CE (pending) |
| Software Mode Features | |
| Operating System | Windows XP, Vista, 7, 8, 10 |
| Included Software | Windows: MacroWorks 3.1, X-keys Basic Setup |
| | OS X: ControllerMate (pending) |
| Available Software | Windows (C++, C#, VB.NET) |
| | Linux (C++) |
| Layers | MW3 supports multiple layers including application specific programming |
| Hardware Mode Features | |
| Hardware System | Any architecture supporting USB, including Sun, SGI, and HP workstations |
| Operating System | Programming requires MacroWorks 3 or X-keys Basic Setup for Windows XP or newer |
| | Operates on any OS supporting USB including Unix, Sun and Mac OS X |
| Memory Capacity | Each switch point is allocated 3 characters and a pool equivalent to 560 additional keystrokes is available to any switches requiring additional characters |
| Memory Type | EEPROM, non volatile memory (X-keys retains memory for over 200 years) |
| Layers | 2 layers – user selectable toggle and/or shift function |

Specifications subject to change without notice

